

**Creative Scotland:** 

A Non-Departmental Scottish Government Body

With a budget of £77m for 2016/17

**£44m comes from the Scottish Government** 

£33m from the UK National Lottery



## Arts, Screen & Creative Industries Interlinked, interdependent and interconnected.



## How We Do It

We fulfil our purpose through:

#### **Funding** –

We distribute funding from two main sources; the Scottish Government and The National Lottery. We do this through three funding routes:

- **Regular funding** for organisations for at least three years;
- Funding individuals and organisations to deliver **time limited projects**;
- A small number of **targeted programmes** to deliver shared strategic goals with partners.

#### Advocacy -

We work with others to raise the profile of Scotland's arts and creative sectors, helping to promote their excellence at home and abroad to a wide range of audiences.

#### **Development**

We work in partnership with others to create the best conditions possible for artists, creative people and organisations to thrive.

#### Influence \_\_\_\_\_

We use our overview of the arts, our research, and our knowledge to help others to work with these sectors to everyone's benefit.



- Regular funding makes a commitment to organisations over three years

   that currently amounts to £33m per year to 118 organisations art
   galleries, theatres, music and literature development organisations and
   festivals like the Edinburgh International Festival.
- Open funding has £11m available and applications can be made at any time.
- We have £23m allocated to what we term Targeted funding almost £6m of that is for film production.



- The Creative Industries in Scotland are defined as being made up of 16 sub-sectors:
- advertising, architecture, visual art, crafts, fashion & textiles, design, performing arts, music, photography, film & video, computer games, radio & TV, writing & publishing, heritage, software/electronic publishing and cultural education.



#### Approximate figures for the scale of the Creative Industries in Scotland

- **14,500** businesses
- **72,000** employed
- 98% were small (0-49 employees) accounting for 56.1 per cent of employment,
- 0.7% were large (250+ employees) but 28.5 per cent of employment.
- 57% were single person businesses
- The Sector makes up 2.8% of employment in Scotland
- (Great Britain 4.9%)
- Turnover £6.5 billion
- GVA £3.7 billion



BUT....

We know how difficult it is to measure the scale of the Creative Industries and are clear that:

**Social and Cultural value are equally important as Economic value and describe this as the triple bottom line.** 











The Scottish Television Production market splits broadly into four segments:

#### 1. The <u>In-house</u> production arms of the BBC and STV.

#### 2. <u>Large Independents</u>: turning over more than £7.5m

These have been the primary beneficiaries of recent growth in network spend. Most of these 10 subsidiaries have been set up by larger groups from outside Scotland.

#### 3. <u>Medium Independents</u>: turning over £1m to £7.5m

Production companies headquartered in Scotland, most of whom are still standalone independent producers. (<10)

#### 4. <u>Small Independents:</u>turning over less than £1m

Approximately 50 local Scottish producers; these are highly dependent on local commissioning from BBC Scotland and MG Alba.



## YOUNG FILMS















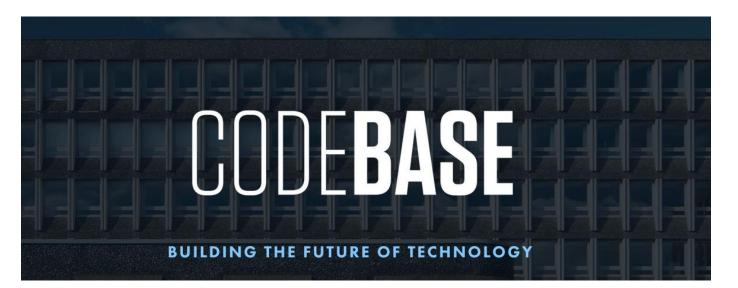
With around 100 companies currently employing more than 1200 staff and two of the leading clusters, Scotland is a **vital part of the UK games industry**.

Games companies contribute more than £100M to Scotland's GDP













# RUIDIAY entertainment





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### Thank you